

# Witch-King of Angmar

## Set Up:

- Cover a scarecrow in black fabric to create the Witch-King of Angmar.
- For his head, use a black balloon under a hood. You could also use pillows for his body instead of a scarecrow. We purchased a black cloak for this year's party.
- Participants will have three attempts to defeat the Witch-King by stabbing and/or shooting him in the face (popping the balloon).
- Set out available weapon options for this activity, which will vary depending on what you have -- a bow and arrow has been a popular option.
- Children should always be supervised when wielding weapons of any sort.
- The adult running the game should read this quote aloud before the Witch-King is defeated:
  - “But no living man am I! You look upon a woman. Éowyn I am, Éomund's daughter. You stand between me and my lord and kin. Begone, if you be not deathless! For living or dark undead, I will smite you, if you touch him.”  
- JRR Tolkien, *The Return of the King*

## Instructions:

1. Muster your courage to stand strong against the dreadful Witch-King of Angmar, the Lord of the Nazgul.
2. Using your weapon of choice (bow and arrow or sword), make three attempts at defeating the Witch-King.
3. It's really that simple, just have guests take turns and reload the balloon head as you go.